

**SE 2AA4, CS 2ME3 (Introduction to Software  
Development)**

**Winter 2018**

# **14 Mod Decomp Contd (Ghezzi Ch. 4, H&S Ch. 7) DRAFT**

Dr. Spencer Smith

Faculty of Engineering, McMaster University

December 15, 2017



# 14 Mod Decomp Contd (Ghezzi Ch. 4, H&S Ch. 7) DRAFT

- Administrative details
- Relationship between modules
- The USES relation
- Module decomposition by secrets
- The IS\_COMPONENT\_OF relation
- Module guide

# Administrative Details

TBD

# Assignment 2

TBD

## Syntax Circle ADT Module Continued

<b>Routine name</b>	<b>In</b>	<b>Out</b>	<b>Exceptions</b>
new CircleT	PointT, real	CircleT	
cen		PointT	
rad		real	
area		real	
intersect	CircleT	boolean	
connection	CircleT	LineT	
force	real $\rightarrow$ real	CircleT $\rightarrow$ real	

# Access Routine Semantics Continued

`intersect(ci):`

- output:

$\exists(p : \text{PointT} \mid \text{insideCircle}(p, ci) : \text{insideCircle}(p, self))$

- exception: none

`connection(ci):`

- output:  $out := \text{new LineT}(c, ci.cen())$

- exception: none

`force(f):`

- output:  $out := \lambda c \rightarrow$

$self.area() \cdot c.area() \cdot f(self.connection(c).len())$

- exception: none

# Syntax Deque Of Circles Module

<b>Routine name</b>	<b>In</b>	<b>Out</b>	<b>Exceptions</b>
Deq_init			
Deq_pushBack	CircleT		FULL
Deq_pushFront	CircleT		FULL
Deq_popBack			EMPTY
Deq_popFront			EMPTY
Deq_back		CircleT	EMPTY
Deq_front		CircleT	EMPTY
Deq_size		integer	
Deq_disjoint		boolean	EMPTY
Deq_sumFx	real $\rightarrow$ real	real	EMPTY, POS
Deq_totalArea		real	EMPTY
Deq_averageRadius		real	EMPTY

# Semantics Deque Of Circles Module

## State Variables

$s$ : sequence of circleT

## State Invariant

$$|s| \leq \text{MAX\_SIZE}$$

## Assumptions

$\text{init}()$  is called before any other access program.



# Access Routine Semantics

Deq\_disjoint():

- output  $out := \forall (i, j : \mathbb{N} \mid i \in [0..|s| - 1] \wedge j \in [0..|s| - 1] \wedge i \neq j : \neg s[i].\text{intersect}(s[j]))$
- exception:  $exc := (|s| = 0 \Rightarrow \text{EMPTY})$

What happens if  $s$  only holds one circle? Does this make sense?

# Access Routine Semantics

Deq\_sumFx(f):

- output

$$out := +(i : \mathbb{N} | i \in ([1..|s| - 1]) : Fx(f, s[i], s[0]))$$

- exception:  $exc := (|s| = 0 \Rightarrow \text{EMPTY})$

## Local Functions

$Fx: (\text{real} \rightarrow \text{real}) \times \text{CircleT} \times \text{CircleT} \rightarrow \text{real}$

$Fx(f, ci, cj) \equiv \text{xcomp}(ci.\text{force}(f)(cj), ci, cj)$

$\text{xcomp}: \text{real} \times \text{CircleT} \times \text{CircleT} \rightarrow \text{real}$

$$\text{xcomp}(F, ci, cj) \equiv F \left[ \frac{ci.\text{cen}().\text{xcrd}() - cj.\text{cen}().\text{xcrd}()}{ci.\text{connection}(cj).\text{len}()} \right]$$

# Access Routine Semantics Continued

Deq\_totalArea():

- output

*out* := ?

- exception:  $exc := (|s| = 0 \Rightarrow \text{EMPTY})$

Deq\_averageRadius():

- output

*out* := ?

- exception:  $exc := (|s| = 0 \Rightarrow \text{EMPTY})$

# Details and Notes

- Doxygen, make, LaTeX, Python (2.7) and PyUnit
- Do NOT change the interface
- Can add `__methodName__`
- Makefile includes rule for doc
- Makefile includes rule for test
- Tag repo as A2Part1 and A2Part2
- Trading of code will be done automatically
- Python specifics:
  - ▶ FULL, EMPTY implemented via inheriting from Exception class
  - ▶ Exceptions should only be used with one argument, a string explaining what problem has occurred.
  - ▶ `Dec.accessProg`, not `Dec_accessProg`, as shown in the specification.
- Monitor all changes pushed to our repo

# File and Folder Structure

- A2

- ▶ doxConfig
- ▶ Makefile
- ▶ report
  - ▶ report.tex
  - ▶ report.pdf
- ▶ src
  - ▶ pointADT.py
  - ▶ lineADT.py
  - ▶ circleADT.py
  - ▶ deque.py
  - ▶ testCircleDeque.py
- ▶ srcPartner
  - ▶ circleADT.py

# Questions

- What relationships have we discussed between modules?
- Are there desirable properties for these relations?

# The USES Relation

- A uses B
  - ▶ A requires the correct operation of B
  - ▶ A can access the services exported by B through its interface
  - ▶ This relation is “statically” defined
  - ▶ A depends on B to provide its services
  - ▶ For instance, A calls a routine exported by B
- A is a client of B; B is a server
- Inheritance, Association and Aggregation imply Uses

# Relationships Between Modules

- Let  $S$  be a set of modules

$$S = \{M_1, M_2, \dots, M_n\}$$

- A binary relation  $r$  on  $S$  is a subset of  $S \times S$
- If  $M_i$  and  $M_j$  are in  $S$ ,  $\langle M_i, M_j \rangle \in r$  can be written as  $M_i r M_j$



# Relations

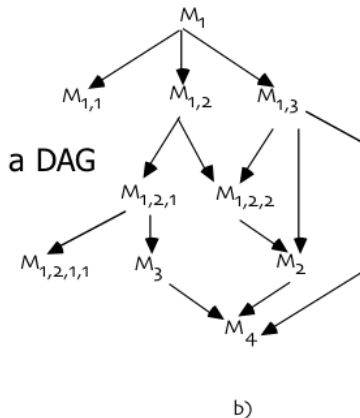
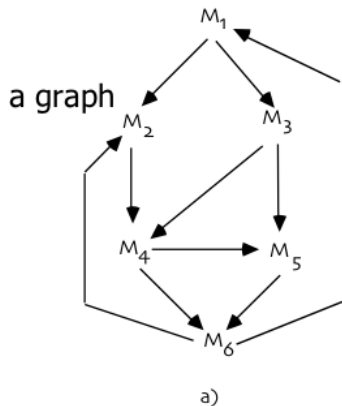
- Transitive closure  $r^+$  of  $r$

$M_i r^+ M_j$  iff  $M_i r M_j$  or  $\exists M_k$  in  $S$  such that  $M_i r M_k$  and  $M_k r^+ M_j$

- $r$  is a hierarchy iff there are no two elements  $M_i, M_j$  such that  $M_i r^+ M_j \wedge M_j r^+ M_i$

# Relations Continued

- Relations can be represented as graphs
- A hierarchy is a DAG (directed acyclic graph)



Why do we prefer the uses relation to be a DAG?

# Desirable Properties

- USES should be a hierarchy
  - ▶ Hierarchy makes software easier to understand
  - ▶ We can proceed from the leaf nodes (nodes that do not use other nodes) upwards
  - ▶ They make software easier to build
  - ▶ They make software easier to test
- Low coupling
- Fan-in is considered better than Fan-out: WHY?

# DAG Versus Tree

Is a DAG a tree? Is a tree a DAG?

# DAG Versus Tree

Would you prefer your uses relation is a tree?

# Hierarchy

- Organizes the modular structure through **levels of abstraction**
- Each level defines an **abstract (virtual) machine** for the next level
- Level can be defined precisely
  - ▶  $M_i$  has level 0 if no  $M_j$  exists such that  $M_i r M_j$
  - ▶ Let  $k$  be the maximum level of all nodes  $M_j$  such that  $M_i r M_j$ , then  $M_i$  has level  $k + 1$

# Static Definition of Uses Relation

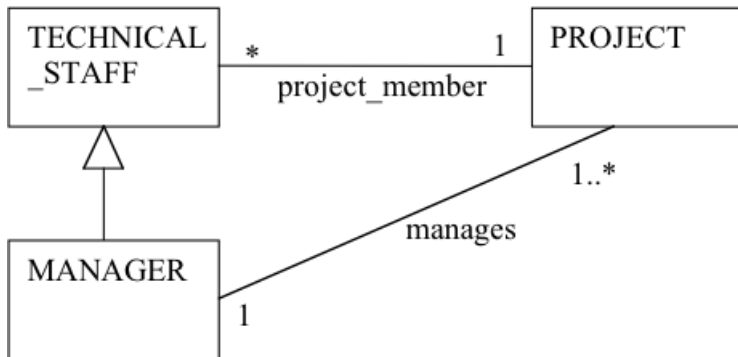
Your program has code like:

```
if cond then ServiceFromMod1 else ServiceFromMod2
```

This is the only place where each module is used. Does this mean the uses relation depends on the dynamic execution of the program?

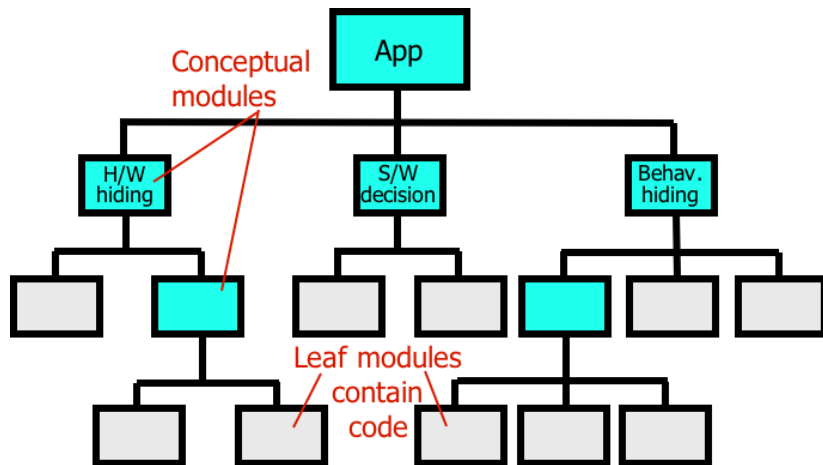
# Question about Association and DAG

Is the uses relation here a DAG?





# Module Decomposition (Parnas)



# Module Decomposition (Parnas)

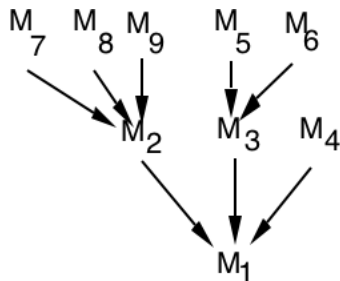
For the module decomposition on the previous slide:

- Does it show a Uses relation?
- Is it a DAG?
- Is it a tree?

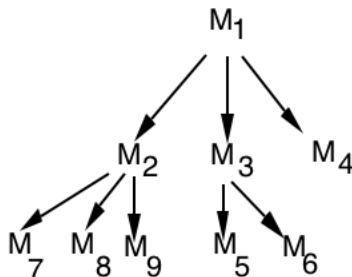
# IS\_COMPONENT\_OF

- The Parnas decomposition by secrets gives an IS\_COMPONENT\_OF relationship
- Used to describe a higher level module as constituted by a number of lower level modules
- A IS\_COMPONENT\_OF B means B consists of several modules of which one is A
- B COMPRISES A
- $M_{S,i} = \{M_k | M_k \in S \wedge M_k \text{ IS\_COMPONENT\_OF } M_i\}$  we say that  $M_{S,i}$  IMPLEMENTS  $M_i$
- How is IS\_COMPONENT\_OF represented in UML?

# A Graphical View



(IS\_COMPONENT\_OF)



(COMPRISES)

*They are a hierarchy*

# Product Families

- Careful recording of (hierarchical) USES relation and IS\_COMPONENT\_OF supports design of program families
- Attempt to recognize modules that will differ in implementation between family members
- New program family member should start at the documentation of the design, not with the code

# Remember - Information Hiding

- Basis for design (i.e. module decomposition)
- Implementation secrets are hidden to clients
- They can be changed freely if the change does not affect the interface
- Try to encapsulate changeable requirements and design decisions as implementation secrets within module implementations
- Decomposition by secrets, not by sequence of steps

# Prototyping

- Once an interface is defined, implementation can be done
  - ▶ First quickly but inefficiently
  - ▶ Then progressively turned into the final version
- Initial version acts as a prototype that evolves into the final product

# References

- Parnas, David L, Software Fundamentals: collected papers by David L. Parnas, edited by Daniel M. Hoffmann and David M. Weiss, Lucent Technologies and Daniel M. Hoffmann, 2001, ISBN 0-201-70369-6
- Parnas, D. L., “On a ‘Buzzword’: Hierarchical Structure”, IFIP Congress 74, North Holland Publishing Company, 1974, pp. 336–339
- Parnas, D. L., “On the Criteria to be Used in Decomposing Systems into Modules”, Communications of the ACM, 15, 12, December 1972, pp. 1053–1058.



## References Continued

- Parnas, D. L., “Designing Software for Ease of Extension and Contraction”, Copyright 1979, IEEE Transaction on Software Engineering, March 1979, pp. 128–138,
- Parnas, D. L., Clements, P. C., Weiss, D. M., “The Modular Structure of Complex Systems”, IEEE Transaction on Software Engineering, March 1985, Vol SE-11, No. 3, pp. 259-266 (special issue on the 7th International Conference on Software Engineering)

# References Continued

- Parnas, D. L., Clements, P. C., “A Rational Design Process: How and Why to Fake it”, IEEE Transactions on Software Engineering, Vol. SE-12, No. 2, February 1986, pp. 251-257.
- Parnas, On the design and development of program families, IEEE Transactions on Software Engineering, SE-2(1), March 1976.
- Hoffmann, Daniel, M., and Paul A. Strooper, Software Design, Automated Testing, and Maintenance A Practical Approach, International Thomson Computer Press, 1995, <http://citeseer.ist.psu.edu/428727.html>

## References Continued

- Dahl, Dijkstra and Hoare, Structured Programming, Academic Press, 1972 (modular decomposition)
- ElSheikh, Ahmed, W. Spencer Smith, and Samir E. Chidiac. (2004) Semi-formal design of reliable mesh generation systems. Advances in Engineering Software, Vol 35, Issue 12, pp 827-841.
- Carlo Ghezzi, Mehdi Jazayeri and Dino Mandrioli, Fundamentals of Software Engineering, 2nd Ed., Prentice Hall, 2003

## References Continued

- Dijkstra, The structure of THE multiprogramming system. Communications of the ACM, 11(5): 341-346, May 1968.
- Linger, Mills and Witt. Structured Programming: Theory and Practice, Addison-Wesley, 1979 (step-wise refinement)
- Wirth, Program development by stepwise refinement, Communications of the ACM, 14(4):221-227, April 1971.