

# Assignment 1 Example

## CS 2ME3/SE 2AA4

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# Outline

1 Building CircleADT

2 Building Statistics

## Reading the specification

- The first thing we have to do is read the specifications or requirements if any are provided, in this case we are using the specification from last years assignment 1, located in the gitlab repo [here](#)
- The specification provided is similar to the one provided to you in this years assignment 1.
- A constructor (CircleT) that takes three real numbers  $x$ ,  $y$  and  $r$  as input and assigns them to private instance variables. The  $x$  and  $y$  values define the centre of the circle and  $r$  defines its radius.

# Live Coding Demo Building CircleADT

Now we will go over the thought process and coding of CircleADT.

# Building CircleADT

```
3 class CircleT:
4     ... def __init__(self, x, y, r):
5         ... self.__x = x
6         ... self.__y = y
7         ... self.__r = r
8
```

- Python uses `__init__` for the constructor of class objects
- Instance variables are declared with `self.variableName`
- Now we will add some getter methods according to specification
- Three getters named `xcoord`, `ycoord` and `radius` that return the `x` and `y` coordinates of the centre of the circle and the radius of the circle, respectively.

# Building CircleADT

```
9     ... def xcoord(self):  
10     ...     ... return self.__x  
11     |  
12     ... def ycoord(self):  
13     ...     ... return self.__y  
14     |  
15     ... def radius(self):  
16     ...     ... return self.__r
```

- What could we do to test these methods?
- Now we are going to implement the rank function from the Statistics specification of the assignment

# Rank

- A function named `rank` that takes a list of instances of `CircleT` and returns a list ranked by radius. A ranking list provides for each element in the list the position it would hold if the list were sorted in descending order of radius. The maximum entry in the list will have a rank of 1. For instance, the rank of radii `[6.0, 5.0, 11.0, 9.0]` would be `[3, 4, 1, 2]`.
- Before we write this function, what important details are missing?

# Rank

- A function named rank that takes a list of instances of CircleT and returns a list ranked by radius. A ranking list provides for each element in the list the position it would hold if the list were sorted in descending order of radius. The maximum entry in the list will have a rank of 1. For instance, the rank of radii [6.0, 5.0, 11.0, 9.0] would be [3, 4, 1, 2].
- Before we write this function, what important details are missing?
- What happens for ties?
- Is there a algorithm/solution for this problem already that we can implement?
- <https://en.wikipedia.org/wiki/Ranking>

## Live Coding Demo Rank Function

Now we will go over the coding and the thought process for the rank function.